

LCR Game: Left, Center, Right

How to Play:

To play LCR, each person has an equal amount of chips to begin. One at a time, each person takes a turn rolling the 3 dice. According to the dice rolled, hand out one of your chips to each of the coordinating locations. For example, if the dice rolled read R, R, C, you would give two of your chips to the person to your right and one chip would be put in the center of the playing area. The game ends when one person runs out of chips. The person with the most chips at this time is named the winner.

O&M Skill Areas Addressed:

- Directionality
- Right and left
- Clockwise and counterclockwise
- Using resources
- Personal responsibility: clean up and management of materials

Where to Buy (or Make Your Own):

The LCR game is not available through the American Printing House for the Blind (APH).

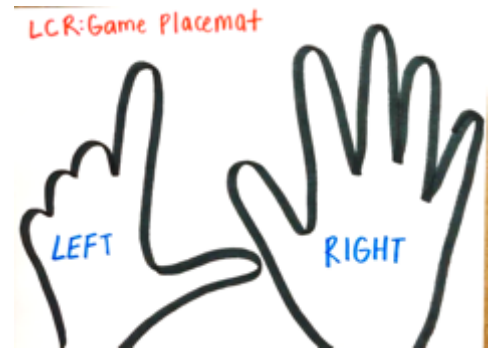
- LCR from the manufacturer [George and Company Games](#) for \$5.98
- LCR from [Barnes and Noble](#) for \$6.99
- LCR from [Walmart](#) for \$7.98
- **Make Your Own:** Use poker chips, marbles, jacks, cotton balls, etc. and 3 regular dice. Make a chart that assigns meaning to the numbers 1-6.
For example: #1 = free pass, #2&3 = Left, #4&5 = Right, & #6 = Center

Please note: These Web links are being offered only as informational resources.
It is not our intention to endorse or recommend the sites.

LCR Game (continued)

Modification suggestions:

- Make game placemats, pictured on the right, for all players with high contrast colors on an 8" x 11" piece of printer paper for a resource during the game.
- In the picture, the left hand is traced in an "L" shape, "L" = left hand. If transitioning away from the placemat, individuals can still make the L shape with their left hand as a reminder.
- Another option: Only write the **L** and **R** on the hands to directly match the letters on the dice.
- Put a piece of paper with the letter **C** written on it in the **center** of the playing area to identify it and match the letter **C** on each die.
- It is a 3 player game. If you only have 2 players, you can still practice directionality by using a third placemat.
- Playing on a solid, dark background will provide better contrast with the white dice.
- To aid personal management of and consolidation of chips gained, individuals may choose to hold them in a shallow bowl, cup, or plate on top of the playing surface.



Considerations:

- Practice rolls:
 - Allow each individual playing to roll all 3 dice at the same time.
 - Name the letters seen. As needed, pick up the die to see it clearly.
 - Match the letters on the dice to the placemat or the center paper.
 - Hand out the chips in those directions to end your practice turn.
 - Each person is welcomed to have practice rolls as it reiterates how to use the resource placemat to play the game with independence.
- When asked, "Which way ..." demonstrate how to check using the LCR placement as a resource with the first die then have them complete the remaining 2 dice.
- Switch it up: Play with individually wrapped candies as an after dinner treat.
- If the playing chips are difficult to see or manipulate, you can use any small item that you have divided equally among players. Example small items: clothes pins, markers, pens, and utensils.

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LCR Game (continued)

Links and Resources:

- LCR from George and Company Games: <https://tinyurl.com/georgeandcompany>
- LCR from Barnes and Noble: <https://tinyurl.com/LCRbarnesandnoble>
- LCR from Walmart: <https://tinyurl.com/LCRwalmart>

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Please also see MCB/DDS Partnership “Focus” resources:

<https://www.focusonvisionandvisionloss.org/recreation.html>

<https://www.focusonvisionandvisionloss.org/orientation--mobility.html>

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